

Jacob Hilton

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SUMMARY

Hello, my name is Jacob and I am a Motion Graphics Designer in Austin, Texas with a passion for 3D production. Most recently I have been creating animated graphics for clients such as nFusion, Blank Media Games, and McGarrah Jessee. Some tools that I commonly use include:



Maya



Unity



Flash



After Effects



Photoshop



Illustrator

WORK EXPERIENCE

2014: nFusion

Contract Motion Graphics Designer

- Flash animation for Samsung and AMD banners
- Video editing and post production for Alert Logic, Samsung, and Invoca

2013: McGarrah Jessee

Contract Motion Graphics Designer

- 3D Animation Production for Frost Bank
- After Effects character animation for Job Propulsion Lab

2012: Southeastern Computer Consultants Inc.

Multimedia Design / Flash Development

- 3D production used in Flash activities for TEEX emergency training
- Design and programming in Flash for The United States Navy

2011: Critical Mass Interactive

Character Modeling / Compositing / Lighting

- Created characters that were animated for cinematics
- Built, lit, and rendered assets for icons and game interface

EDUCATIONAL BACKGROUND

3D Modeling Diploma: The Art Institute of Vancouver

- Wrote, directed and created models for a digital short film
- Volunteered on various student film projects and TV/Film Productions

KEY STRENGTHS

- Firm understanding of artistic principles such as *Composition, Color, and Physics for Animation*
- Able to learn new software packages in short amounts of time
- Able to adapt to or create new pipelines and workflows to suite various projects

References available on request.
